### Sample Schedule (subject to course rotations)

<table>
<thead>
<tr>
<th>FALL</th>
<th>SPRING</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>First Semester</strong></td>
<td><strong>Second Semester</strong></td>
</tr>
<tr>
<td>SGE Written Communications (ENGL 101)</td>
<td>ARTD 282 2-D Design on Computers I (FS,A)</td>
</tr>
<tr>
<td>SGE Oral Communication</td>
<td>3</td>
</tr>
<tr>
<td>CSC 105 Introduction to Computers</td>
<td>DAD 222 Audio Production 1 (FS,A)</td>
</tr>
<tr>
<td>SGE Arts &amp; Humanities (ART 121) (FS &amp; SO, A)</td>
<td>3</td>
</tr>
<tr>
<td>MUS 108 Basic Musicianship for Audio Industry (F,A)</td>
<td>CSC 150</td>
</tr>
<tr>
<td>• TR 11:00 – 12:15</td>
<td>3</td>
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<tr>
<td>GS 100: University Experience</td>
<td>SGE Arts &amp; Humanities (MUS 100 recommended) (FS,A)(FS&amp;A)</td>
</tr>
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<td></td>
<td>• TR 11:00 – 12:15</td>
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<tr>
<td></td>
<td>SGE Social Science</td>
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<table>
<thead>
<tr>
<th>Third Semester</th>
<th>Fourth Semester</th>
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<tbody>
<tr>
<td>SGE Natural Science (and Lab)</td>
<td>MUEN 106 Singer/Songwriter Studio (S,A)</td>
</tr>
<tr>
<td>ARTD 185 Intro to Animation (FS,A)</td>
<td>2</td>
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<tr>
<td>• MWF 1:00 – 2:40</td>
<td>DAD 322 Audio Production II (S,A)</td>
</tr>
<tr>
<td>DAD 180 Intro to Digital Storytelling (FS,A)</td>
<td>3</td>
</tr>
<tr>
<td>• MWF 10:00 – 11:40</td>
<td>GAME 111 Intro to Game Design (FS,A)</td>
</tr>
<tr>
<td>SGE Mathematics (Math 103 recommended)</td>
<td>3</td>
</tr>
<tr>
<td>SGE Written Communication (ENGL 201)</td>
<td>MUS 204 Intro to American Popular Music (S,A)</td>
</tr>
<tr>
<td>1st MUAP 152 Applied Keyboard, Voice or Instrument (FS,A)</td>
<td>3</td>
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<tr>
<td>• Arranged</td>
<td>SGE Social Science (SOC 285) (S,A)(FS&amp;S,A0)</td>
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<tr>
<td></td>
<td>• TR 8:00 – 9:15, TR 9:30 – 10:45, and Online</td>
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<tr>
<td></td>
<td>2nd MUAP 152 Applied Keyboard, Voice or Instrument (FS,A)</td>
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<td></td>
<td>• TR 9:30 – 10:45</td>
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<td></td>
<td>• MWF 9:00 – 9:50</td>
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<td></td>
<td>• TR 5:00 – 6:59</td>
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<td></td>
<td>• MW 9:00 – 9:50</td>
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<thead>
<tr>
<th>Fifth Semester</th>
<th>Sixth Semester</th>
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<tbody>
<tr>
<td>DAD 323 Live Sound Reinforcement (F,F)</td>
<td>BADM 360 Organization &amp; Management</td>
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<tr>
<td>• TR 2:30 – 3:45</td>
<td>3</td>
</tr>
<tr>
<td>DAD 310 Digital Sound Track Production (F,A)</td>
<td>DAD 350 Recording Sessions (S,A)</td>
</tr>
<tr>
<td>• MWF 3:00 – 4:40</td>
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<tr>
<td>MCOM 353 Digital Media Communications (FS,A)</td>
<td>• Th 5:00 – 7:30</td>
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<tr>
<td>• MWF 1:00 – 2:40</td>
<td>DAD 423 (S,O) or 424 (S,E) Midi Techniques or Audio for Video</td>
</tr>
<tr>
<td>SGE Written Communications (ENGL201)</td>
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<tr>
<td>SGE Natural Sci (and Lab)</td>
<td>CIS 350 Computer Hdw, Data Communication</td>
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<td>Elective</td>
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<thead>
<tr>
<th>Seventh Semester</th>
<th>Eighth Semester</th>
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<tbody>
<tr>
<td>DAD 422 Audio Production III (F,F)</td>
<td>DAD 423 (S,E) or 424 (S,O) Midi Techniques or Audio for Video</td>
</tr>
<tr>
<td>• MWF 1:00 – 2:40</td>
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</tr>
<tr>
<td>MUS 292 Topics (F,F)</td>
<td>DAD 494 Internship * (A,A)</td>
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<tr>
<td>• MWF 9:00 – 9:50</td>
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<tr>
<td>THEA 241 Stagecraft (F,A)</td>
<td>DAD 498 Undergrad Research (FS,A)</td>
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<tr>
<td>• MW 4:50-6:05</td>
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<tr>
<td>Elective</td>
<td>ENGL 480 Contemp Rhetoric (S,A)(SO,A)</td>
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<tr>
<td>Elective</td>
<td>DAD 350 Recording Sessions (S,A)</td>
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<tr>
<td>Elective (Repeat DAD 350 recommended) (S,A)</td>
<td>Elective</td>
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* Internship may work best in a summer session, either before or after Senior year.
<table>
<thead>
<tr>
<th>Session Cycle</th>
<th>Yearly Cycle</th>
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<tbody>
<tr>
<td>A</td>
<td>Fall, Spring, Summer – Main Campus</td>
</tr>
<tr>
<td>F</td>
<td>Fall Only – Main Campus</td>
</tr>
<tr>
<td>FS</td>
<td>Fall &amp; Spring Only – Main Campus</td>
</tr>
<tr>
<td>FSO</td>
<td>Fall, Spring, Summer - Online</td>
</tr>
<tr>
<td>S</td>
<td>Spring Only – Main Campus</td>
</tr>
<tr>
<td>SO</td>
<td>Spring Only - Online</td>
</tr>
<tr>
<td>SSO</td>
<td>Summer Only - Online</td>
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Note: Rotations listed as Session Cycle, Yearly Cycle.